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Draw Comic Book Action



Synopsis

What does every aspiring comic artist REALLY want to draw? Action, of course! Learn how to render all aspects of adrenalin-filled movement, from jaw-dropping superhero antics to kick-ass fistfights. Techniques for drawing every dynamic action are explained, from body contact and flying through to fistfights, group rumbles and full-on battles. Clever exercises show how to achieve convincing movement, from dynamic standing poses, to running, swinging, flying and fighting. An Action File of comic character drawings in dynamic poses forms an invaluable resource for practice and reference.

Book Information

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Customer Reviews

Lee Garbett is one of DC's hot new artists. He has worked on *Midnighter*, *The Highwaymen* and *Dreamwar* at Wildstorm, and the *Outsiders*, *Batman Last Rites* and currently *Batgirl* at DC. In the UK he started out on *2000 AD*; other clients include the BBC, *The Face*, and *American Express*. He lives in Devon, UK.

love this book!

Cool

I am a college professor and I have taught classes for years on character art. This is a great source of supportive visual reference for my students to be inspired by and build a foundation of anatomy and form. Some of the best foreshortening pose techniques are in this book

My son and I like this book more than some of the others we have seen. Unlike others, the drawing instructions are more in detail so you can follow along easily. I didn't want to get another hard to learn drawing book, so this one was a win in our household.

If you want to know how to draw dynamic action poses for making a comic book, then this book is highly recommended. It doesn't show anatomy drawing; you must get a separate book for that. Overall, this gives you proper insight to draw comics with dynamic features. Included are major examples like fight scenes which are really cool. There are many cool-looking sketches that can really catch your interest and some useful guides and techniques to help you draw.

This book is great for showing the moving action of characters.

Thank you Comic Book Action for this very helpful guide to unique figure positioning and sorting out tough foreshortening poses. Comic book and graphic novel artists are the best at visually telling a story from multiple viewpoints and perspectives.

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